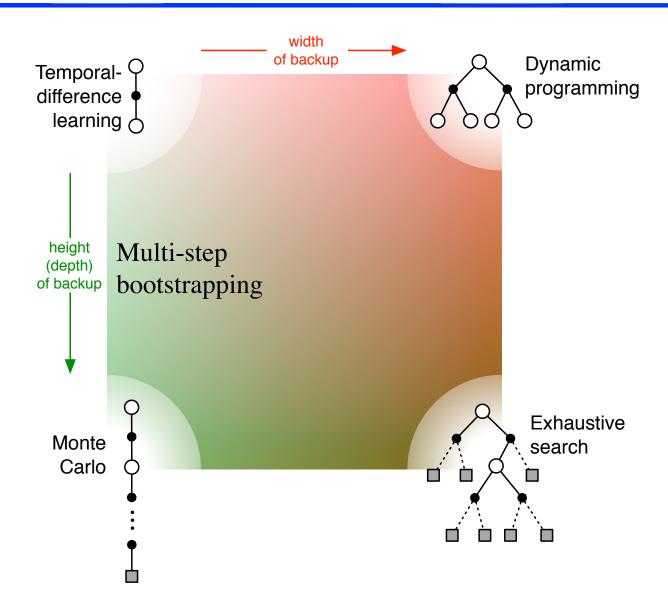
#### **Unified View**

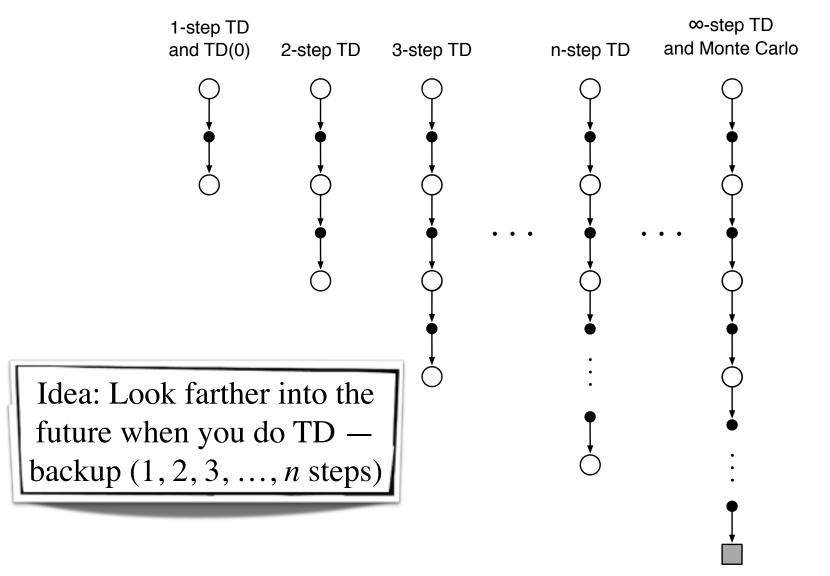


# Chapter 7: Multi-step Bootstrapping

Unifying Monte Carlo and TD

key algorithms: n-step TD, n-step Sarsa, Tree-backup,  $Q(\sigma)$ 

#### *n*-step TD Prediction

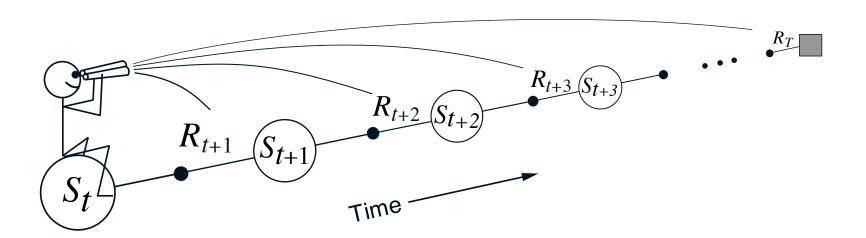


#### **Mathematics of** *n***-step TD Returns/Targets**

- Monte Carlo:  $G_t \doteq R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \dots + \gamma^{T-t-1} R_T$
- TD:  $G_t^{(1)} \doteq R_{t+1} + \gamma V_t(S_{t+1})$ 
  - Use  $V_t$  to estimate remaining return
- *n*-step TD:
  - 2 step return:  $G_t^{(2)} \doteq R_{t+1} + \gamma R_{t+2} + \gamma^2 V_t(S_{t+2})$
  - *n*-step return:  $G_t^{(n)} \doteq R_{t+1} + \gamma R_{t+2} + \gamma^2 + \dots + \gamma^{n-1} R_{t+n} + \gamma^n V_t(S_{t+n})$ with  $G_t^{(n)} \doteq G_t$  if  $t + n \geq T$

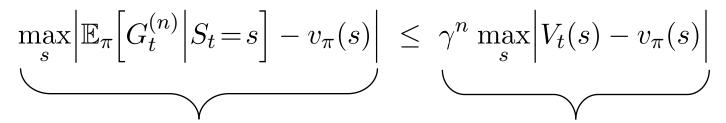
#### Forward View of $TD(\lambda)$

• Look forward from each state to determine update from future states and rewards:



#### **Error-reduction property**

• Error reduction property of *n*-step returns



Maximum error using *n*-step return

Maximum error using V

• Using this, you can show that *n*-step methods converge

#### *n*-step TD

• Recall the *n*-step return:

$$G_t^{(n)} \doteq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n V_{t+n-1}(S_{t+n}), \quad n \ge 1, 0 \le t < T - n$$

- Of course, this is <u>not available</u> until time t+n
- The natural algorithm is thus to wait until then:

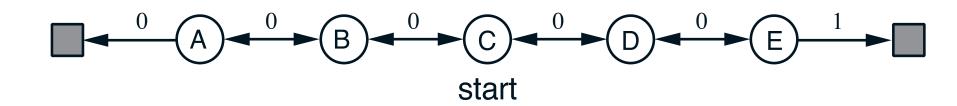
$$V_{t+n}(S_t) \doteq V_{t+n-1}(S_t) + \alpha \left[ G_t^{(n)} - V_{t+n-1}(S_t) \right], \quad 0 \le t < T$$

• This is called *n*-step TD

#### n-step TD for estimating $V \approx v_{\pi}$

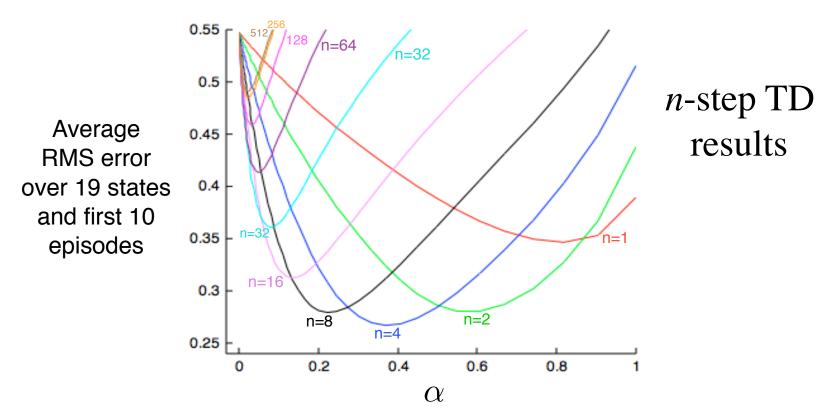
```
Initialize V(s) arbitrarily, s \in S
Parameters: step size \alpha \in (0,1], a positive integer n
All store and access operations (for S_t and R_t) can take their index mod n
Repeat (for each episode):
   Initialize and store S_0 \neq \text{terminal}
   T \leftarrow \infty
   For t = 0, 1, 2, \dots:
       If t < T, then:
           Take an action according to \pi(\cdot|S_t)
           Observe and store the next reward as R_{t+1} and the next state as S_{t+1}
           If S_{t+1} is terminal, then T \leftarrow t+1
       \tau \leftarrow t - n + 1 (\tau is the time whose state's estimate is being updated)
      If \tau > 0:
           G \leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)} \gamma^{i-\tau-1} R_i
           If \tau + n < T, then: G \leftarrow G + \gamma^n V(S_{\tau+n})
           V(S_{\tau}) \leftarrow V(S_{\tau}) + \alpha \left[ G - V(S_{\tau}) \right]
   Until \tau = T - 1
```

#### **Random Walk Examples**



- How does 2-step TD work here?
- How about 3-step TD?

#### A Larger Example – 19-state Random Walk



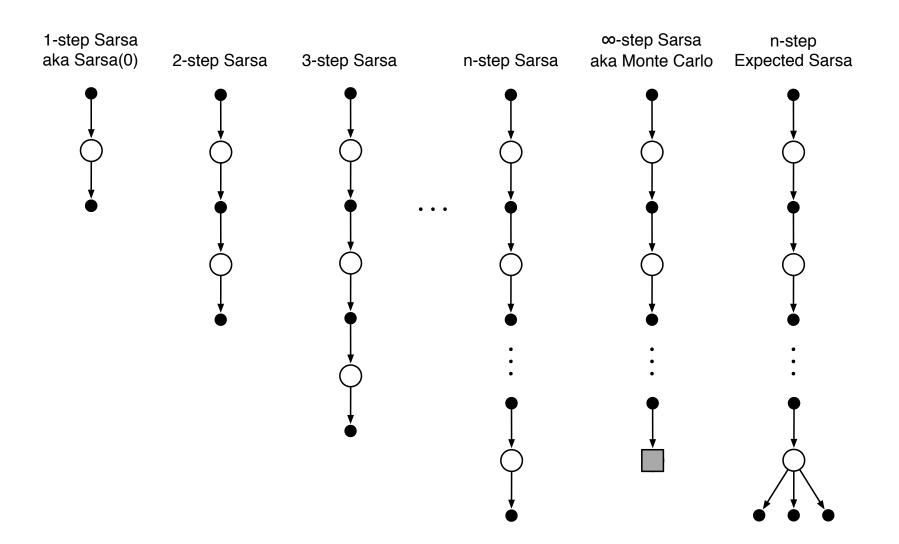
- An intermediate  $\alpha$  is best
- An intermediate n is best
- Do you think there is an optimal n? for every task?

#### Conclusions Regarding *n*-step Methods (so far)

- Generalize Temporal-Difference and Monte Carlo learning methods, sliding from one to the other as *n* increases

  - $\bullet$   $n = \infty$  is MC as in Chapter 5
  - an intermediate *n* is often much better than either extreme
  - applicable to both continuing and episodic problems
- There is some cost in computation
  - need to remember the last *n* states
  - learning is delayed by n steps
  - per-step computation is small and uniform, like TD
- Everything generalizes nicely: error-reduction theory, Sarsa, off-policy by importance sampling, Expected Sarsa, Tree Backup
- The very general *n*-step  $Q(\sigma)$  algorithm includes everything!

#### It's much the same for action values



#### **On-policy** *n***-step Action-value Methods**

<u>Action</u>-value form of *n*-step return

$$G_t^{(n)} \doteq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n Q_{t+n-1}(S_{t+n}, A_{t+n})$$

• *n*-step <u>Sarsa</u>:

$$Q_{t+n}(S_t, A_t) \doteq Q_{t+n-1}(S_t, A_t) + \alpha \left[ G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \right]$$

• *n*-step <u>Expected Sarsa</u> is the same update with a slightly different *n*-step return:

$$G_t^{(n)} \doteq R_{t+1} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n \sum_a \pi(a|S_{t+n}) Q_{t+n-1}(S_{t+n}, a)$$

### Off-policy *n*-step Methods by Importance Sampling

• Recall the *importance-sampling ratio*:

$$\rho_t^{t+n} \doteq \prod_{k=t}^{\min(t+n-1,T-1)} \frac{\pi(A_k|S_k)}{\mu(A_k|S_k)}$$

- We get off-policy methods by weighting updates by this ratio
- Off-policy *n*-step <u>TD</u>:

$$V_{t+n}(S_t) \doteq V_{t+n-1}(S_t) + \alpha \rho_t^{t+n} \left[ G_t^{(n)} - V_{t+n-1}(S_t) \right]$$

Off-policy *n*-step <u>Sarsa</u>:

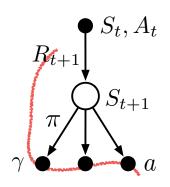
$$Q_{t+n}(S_t, A_t) \doteq Q_{t+n-1}(S_t, A_t) + \alpha \rho_{\underline{t+1}}^{t+n} \left[ G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \right]$$

• Off-policy *n*-step Expected Sarsa:

$$Q_{t+n}(S_t, A_t) \doteq Q_{t+n-1}(S_t, A_t) + \alpha \rho_{t+1}^{t+n-1} \left| G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \right|$$

## Off-policy Learning w/o Importance Sampling: The *n*-step Tree Backup Algorithm

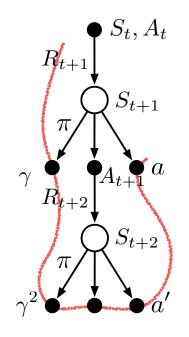
Expected Sarsa and 1-step Tree Backup



$$R_{t+1} + \gamma \sum_{a} \pi(a|S_{t+1})Q(S_{t+1}, a)$$

**Target** 

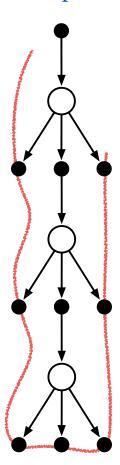
2-step Tree Backup



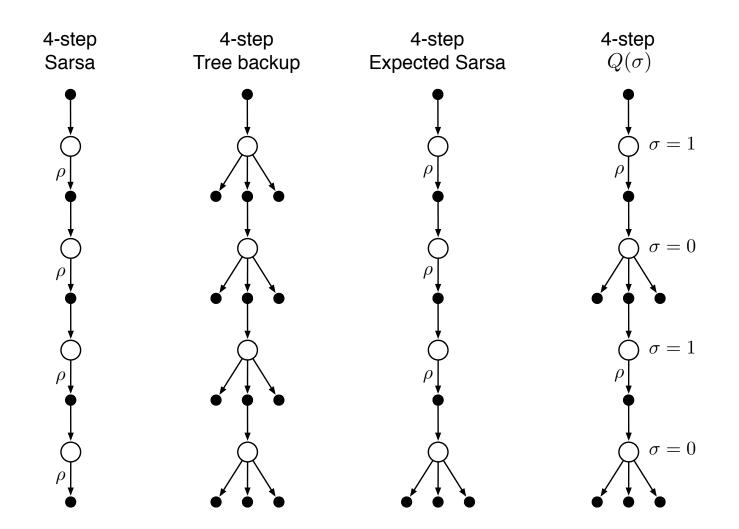
$$R_{t+1} + \gamma \sum_{a \neq A_{t+1}} \pi(a|S_{t+1})Q(S_{t+1}, a)$$

$$+\gamma \pi(A_{t+1}|S_{t+1})\left(R_{t+2}+\gamma \sum_{a'} \pi(a'|S_{t+2})Q(S_{t+2},a')\right)$$

3-step TB



#### A Unifying Algorithm: n-step $Q(\sigma)$



Choose whether to sample or take the expectation *on each step* with  $\sigma(s)$ 

#### Conclusions Regarding *n*-step Methods

- Generalize Temporal-Difference and Monte Carlo learning methods, sliding from one to the other as *n* increases

  - $\bullet$   $n = \infty$  is MC as in Chapter 5
  - an intermediate *n* is often much better than either extreme
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